Least Squares

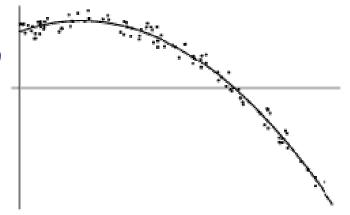
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UCSD

(Unweighted) Least Squares

- Assume linearity in the unknown, deterministic model parameters θ
- Scalar, additive noise model:

$$y = f(x;\theta) + \varepsilon = \gamma(x)^T \theta + \varepsilon$$



E.g., for a line (*f* affine in *x*),

$$f(x;\theta) = \theta_1 x + \theta_0 \quad \gamma(x) = \begin{bmatrix} 1 \\ x \end{bmatrix} \quad \theta = \begin{bmatrix} \theta_0 \\ \theta_1 \end{bmatrix}$$

• This can be generalized to arbitrary functions of x:

$$\gamma(x) = \begin{bmatrix} \gamma_0(x) \\ \vdots \\ \gamma_k(x) \end{bmatrix} \qquad \theta = \begin{bmatrix} \theta_0 \\ \vdots \\ \theta_k \end{bmatrix}$$

Examples

- Components of $\gamma(x)$ can be arbitrary nonlinear functions of x that are linear in θ :
 - Line Fitting (affine in *x*):

$$f(x;\theta) = \theta_1 x + \theta_0 \quad \gamma(x)^T = \begin{bmatrix} 1 & x \end{bmatrix}$$

- Polynomial Fitting (nonlinear in x):

$$f(x;\theta) = \sum_{i=0}^{k} \theta_i x^i \qquad \gamma(x)^T$$

$$\gamma(x)^T = \begin{bmatrix} 1 & \cdots & x^k \end{bmatrix}$$

- Truncated Fourier Series (nonlinear in x):

$$f(x;\theta) = \sum_{i=0}^{k} \theta_i \cos(ix) \qquad \gamma(x)^T = \begin{bmatrix} 1 & \cdots & \cos(kx) \end{bmatrix}$$

(Unweighted)Least Squares ^v

• Loss = Euclidean norm of model error:

$$\mathbf{L}(\boldsymbol{\theta}) = \left\| \boldsymbol{y} - \boldsymbol{\Gamma}(\boldsymbol{x})\boldsymbol{\theta} \right\|^2$$

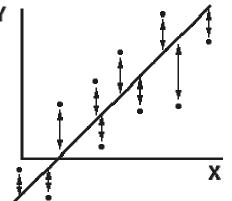
where

$$y = \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix} \qquad \Gamma(x) = \begin{bmatrix} \gamma^T(x_1) \\ \vdots \\ \gamma^T(x_n) \end{bmatrix} \qquad \theta = \begin{bmatrix} \theta_0 \\ \vdots \\ \theta_k \end{bmatrix}$$

• The loss function can also be rewritten as,

$$\mathbf{L}(\boldsymbol{\theta}) = \sum_{i=1}^{n} \left(y_i - \gamma^T(x_i) \boldsymbol{\theta} \right)^2 = n \left\langle \left(y - \gamma^T(x) \boldsymbol{\theta} \right)^2 \right\rangle_n$$

E.g., for the line,
$$L(\theta) = \sum_{i} (y_i - \theta_0 - \theta_1 x_i)^2$$



Examples

- The most important component is the Design Matrix $\Gamma(x)$
 - Line Fitting:

$$f(x;\theta) = \theta_1 x + \theta_0$$

$$\Gamma(x) = \begin{bmatrix} 1 & x_1 \\ \vdots & \vdots \\ 1 & x_n \end{bmatrix}$$

– Polynomial Fitting:

$$f(x;\theta) = \sum_{i=0}^{k} \theta_i x^i$$

$$\Gamma(x) = \begin{bmatrix} 1 & \cdots & x_1^k \\ \vdots & \ddots & \vdots \\ 1 & \cdots & x_n^k \end{bmatrix}$$

- Truncated Fourier Series:

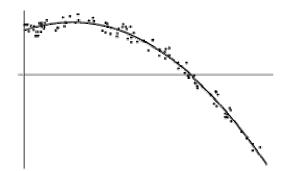
$$f(x;\theta) = \sum_{i=0}^{k} \theta_i \cos(ix)$$
$$\Gamma(x) = \begin{bmatrix} 1 & \cdots & \cos(kx_1) \\ \vdots & \ddots & \vdots \\ 1 & \cdots & \cos(kx_n) \end{bmatrix}$$

(Unweighted) Least Squares

• One way to minimize

 $\mathbf{L}(\boldsymbol{\theta}) = \left\| \boldsymbol{y} - \boldsymbol{\Gamma}(\boldsymbol{x})\boldsymbol{\theta} \right\|^2$

is to find a value $\hat{\theta}$ such that



$$\frac{\partial}{\partial \theta} \mathbf{L}(\hat{\theta}) = -2 \left[y - \Gamma(x) \hat{\theta} \right]^T \Gamma(x) = 0 \quad \text{and} \quad \frac{\partial^2}{\partial \theta^2} \mathbf{L}(\hat{\theta}) = 2 \Gamma(x)^T \Gamma(x) \succ 0$$

- These conditions will hold when $\Gamma(x)$ is one-to-one, yielding

$$\hat{\theta} = \left[\Gamma^T(x)\Gamma(x)\right]^{-1}\Gamma^T(x)y = \Gamma^+(x)y$$

Thus, the least squares solution is determined by the Pseudoinverse of the Design Matrix $\Gamma(x)$:

$$\Gamma^{+}(x) = \left[\Gamma^{T}(x)\Gamma(x)\right]^{-1}\Gamma^{T}(x)$$

(Unweighted) Least Squares

- If the design matrix Γ(x) is one-to-one (has full column rank) the least squares solution is conceptually easy to compute. This will nearly always be the case in practice.
- Recall the example of fitting a line in the plane:

$$\Gamma^{T}(x)\Gamma(x) = \begin{bmatrix} 1 & \dots & 1 \\ x_{1} & \dots & x_{n} \end{bmatrix} \begin{bmatrix} 1 & x_{1} \\ \vdots & \vdots \\ 1 & x_{n} \end{bmatrix} = n \begin{bmatrix} 1 & \langle x \rangle \\ \langle x \rangle & \langle x^{2} \rangle \end{bmatrix}$$
$$\Gamma^{T}(x) = \begin{bmatrix} 1 & \dots & 1 \end{bmatrix} \begin{bmatrix} y_{1} \\ \vdots \\ \vdots \end{bmatrix} = n \begin{bmatrix} \langle y \rangle \\ \vdots \end{bmatrix}$$

$$\begin{bmatrix} \mathbf{T} & (\mathbf{x}) & \mathbf{y} \end{bmatrix} = \begin{bmatrix} \mathbf{I} & \dots & \mathbf{I} \\ x_1 & \dots & x_n \end{bmatrix} \begin{bmatrix} \vdots \\ y_n \end{bmatrix} = n \begin{bmatrix} \langle \mathbf{y} \rangle \\ \langle \mathbf{xy} \rangle \end{bmatrix}$$

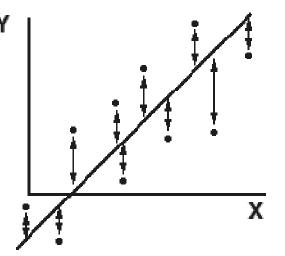
(Unweighted)Least squares

• Pseudoinverse solution = LS solution:

$$\hat{\theta} = \Gamma^+(x) y = \left[\Gamma^T(x)\Gamma(x)\right]^{-1}\Gamma^T(x) y$$

The LS line fit solution is

$$\hat{\theta} = \begin{bmatrix} 1 & \langle x \rangle \\ \langle x \rangle & \langle x^2 \rangle \end{bmatrix}^{-1} \begin{bmatrix} \langle y \rangle \\ \langle xy \rangle \end{bmatrix}$$



which (naively) requires

- a 2x2 matrix inversion
- followed by a 2x1 vector post-multiplication

(Unweighted) Least Squares

• What about fitting *k*th order polynomial? :

$$f(x;\theta) = \sum_{i=0}^{k} \theta_i x^i \qquad \Gamma(x) = \begin{bmatrix} 1 & \cdots & x_1^k \\ \vdots & \ddots & \vdots \\ 1 & \cdots & x_n^k \end{bmatrix}$$

$$\Gamma^{T}(x)\Gamma(x) = \begin{bmatrix} 1 & \cdots & 1 \\ \vdots & \ddots & \vdots \\ x_{1}^{k} & \cdots & x_{n}^{k} \end{bmatrix} \begin{bmatrix} 1 & \cdots & x_{1}^{k} \\ \vdots & \ddots & \vdots \\ 1 & \cdots & x_{n}^{k} \end{bmatrix}$$
$$= n \begin{bmatrix} 1 & \cdots & \left\langle x^{k} \right\rangle \\ \vdots & \ddots & \vdots \\ \left\langle x^{k} \right\rangle & \cdots & \left\langle x^{2k} \right\rangle \end{bmatrix}$$

(Unweighted) Least squares

and

$$\Gamma^{T}(x)y = \begin{bmatrix} 1 & \cdots & 1 \\ \vdots & \ddots & \vdots \\ x_{1}^{k} & \cdots & x_{n}^{k} \end{bmatrix} \begin{bmatrix} y_{1} \\ \vdots \\ y_{n} \end{bmatrix} = n \begin{bmatrix} \langle y \rangle \\ \vdots \\ \langle x^{k} y \rangle \end{bmatrix}$$

Thus, when $\Gamma(x)$ is one-to-one (has full column rank):

$$\hat{\theta} = \Gamma^{+}(x)y = \left(\Gamma^{T}(x)\Gamma(x)\right)^{-1}\Gamma^{T}(x)y = \begin{bmatrix} 1 & \cdots & \left\langle x^{K} \right\rangle \\ \vdots & \ddots & \vdots \\ \left\langle x^{K} \right\rangle & \cdots & \left\langle x^{2K} \right\rangle \end{bmatrix}^{-1} \begin{bmatrix} \left\langle y \right\rangle \\ \vdots \\ \left\langle x^{k} y \right\rangle \end{bmatrix}$$

- Mathematically, this is a very straightforward procedure.
- Numerically, this is generally NOT how the solution is computed. (Viz. the sophisticated algorithms in Matlab) 10

(Unweighted) Least Squares

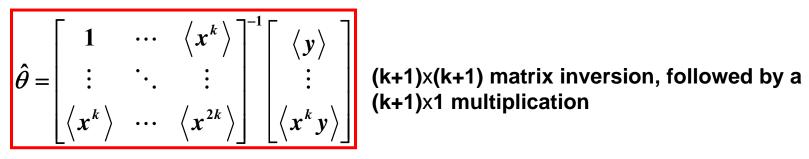
Note the computational costs

- when (naively) fitting a line (1st order polynomial):

$$\hat{\theta} = \begin{bmatrix} 1 & \langle x \rangle \\ \langle x \rangle & \langle x^2 \rangle \end{bmatrix}^{-1} \begin{bmatrix} \langle y \rangle \\ \langle xy \rangle \end{bmatrix}$$

2x2 matrix inversion, followed by a 2x1 vector post-multiplication

- when (naively) fitting a general k^{th} order polynomial:

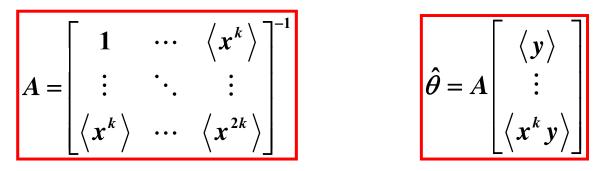


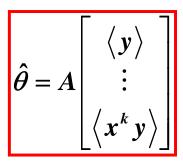
- It is evident that the computational complexity is an increasing function of the number of parameters.
- More efficient (and numerically stable) algorithms are used in practice, but complexity scaling with number of parameters still remains true.

(Unweighted) Least Squares

- Suppose the dataset $\{x_i\}$ is constant in value over repeated, non-constant measurements of the dataset $\{y_i\}$.
 - e.g. consider some process (e.g., temperature) where the measurements $\{y_i\}$ are taken at the same locations $\{x_i\}$ every day
- Then the design matrix $\Gamma(x)$ is constant in value!

 - In advance (*off-line*) compute: Everyday (*on-line*) re-compute:





- Hence, least squares sometimes can be implemented very efficiently.
- There are also efficient recursive updates, e.g. the Kalman filter.

Geometric Solution & Interpretation

- Alternatively, we can derive the least squares solution using geometric (Hilbert Space) considerations.
- Goal: minimize the size (norm) of the model prediction error (aka residual error), $e(\theta) = y \Gamma(x)\theta$:

$$\mathbf{L}(\boldsymbol{\theta}) = \left\| \boldsymbol{e}(\boldsymbol{\theta}) \right\|^2 = \left\| \boldsymbol{y} - \boldsymbol{\Gamma}(\boldsymbol{x})\boldsymbol{\theta} \right\|^2$$

• Note that given a known design matrix $\Gamma(x)$ the vector

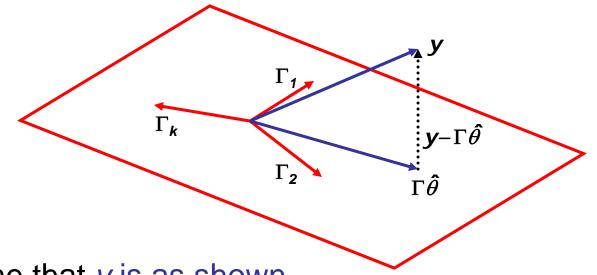
$$\Gamma(x)\theta = \begin{bmatrix} | & & | \\ \Gamma_1 & \dots & \Gamma_k \\ | & & | \end{bmatrix} = \sum_{i=1}^k \begin{bmatrix} | \\ \Gamma_i \\ | \end{bmatrix} \theta_i$$

is a linear combination of the column vectors Γ_i .

• I.e. $\Gamma(x)\theta$ is in the range space (column space) of $\Gamma(x)$

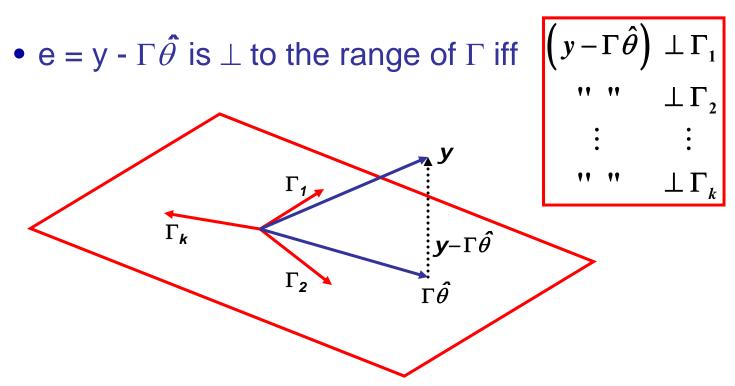
(Hilbert Space) Geometric Interpretation

The vector Γθ lives in the range (column space) of Γ = Γ(x) = [Γ₁, ..., Γ_k]:



- Assume that *y* is as shown.
- Equivalent statements are:
 - $-\Gamma\hat{\theta}$ is the value of $\Gamma\theta$ closest to y in the range of Γ .
 - $\Gamma \hat{\theta}$ is the orthogonal projection of *y* onto the range of Γ .
 - The residual $e = y \Gamma \hat{\theta}$ is \perp to the range of Γ .

Geometric Interpretation of LS



• Thus $e = y - \Gamma \hat{\theta}$ is in the nullspace of Γ^T :

$$\begin{cases} \Gamma_1^T \left(y - \Gamma \hat{\theta} \right) = \mathbf{0} \\ \vdots \\ \Gamma_1^T \left(y - \Gamma \hat{\theta} \right) = \mathbf{0} \end{cases} \Leftrightarrow \begin{bmatrix} - & \Gamma_1^T & - \\ \vdots \\ - & \Gamma_1^T & - \end{bmatrix} \left(y - \Gamma \hat{\theta} \right) = \mathbf{0} \iff \Gamma^T \left(y - \Gamma \theta \right) = \mathbf{0} \end{cases}$$

Geometric interpretation of LS

• Note: Nullspace Condition = Normal Equation:

$$\Gamma^{T}\left(y-\Gamma\hat{\theta}\right)=0 \quad \Leftrightarrow \quad \Gamma^{T}\Gamma\hat{\theta}=\Gamma^{T}y$$

 Thus, if Γ is one-to-one (has full column rank) we again get the pseudoinverse solution:

$$\hat{\theta} = \Gamma^+(x)y = \left[\Gamma^T(x) \ \Gamma(x)\right]^{-1} \Gamma^T(x)y$$

Probabilistic Interpretation

- We have seen that estimating a parameter by minimizing the least squares loss function is a special case of MLE
- This interpretation holds for many loss functions
 - First, note that

$$\hat{\theta} = \arg\min_{\theta \in \Theta} L[y, f(x;\theta)]$$
$$= \arg\max_{\theta \in \Theta} e^{-L[y, f(x;\theta)]}$$

- Now note that, because

$$e^{-L[y,f(x;\theta)]} \ge 0, \quad \forall y, \forall x$$

we can make this exponential function into a Y|X pdf by an appropriate normalization.

Prob. Interpretation of Loss Minimization

• I.e. by defining

$$P_{Y|X}(y \mid x;\theta) \Box \left(\frac{1}{\int e^{-L[y,f(x;\theta)]} dy}\right) e^{-L[y,f(x;\theta)]} \Box \alpha(x;\theta) e^{-L[y,f(x;\theta)]}$$

• If the normalization constant $\alpha(x; \theta)$ does not depend on θ , $\alpha(x; \theta) = \alpha(x)$, then

$$\hat{\theta} = \arg \max_{\theta \in \Theta} e^{-L[y, f(x;\theta)]}$$
$$= \arg \max_{\theta \in \Theta} P_{Y|X}(y \mid x; \theta)$$

which makes the problem a special case of MLE

Prob. Interpretation of Loss Minimization

• Note that for loss functions of the form,

$$\mathbf{L}(\boldsymbol{\theta}) = g[y - f(x; \boldsymbol{\theta})]$$

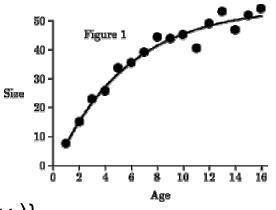
the model $f(x;\theta)$ only changes the mean of Y

- A shift in mean does not change the shape of a pdf, and therefore cannot change the value of the normalization constant
- Hence, for loss functions of the type above, it is always true that

$$\hat{\theta} = \arg \max_{\theta \in \Theta} e^{-L[y, f(x;\theta)]}$$
$$= \arg \max_{\theta \in \Theta} P_{Y|X}(y \mid x; \theta)$$

- This leads to the interpretation that we saw last time
- Which is the usual definition of a regression problem
 - two random variables X and Y
 - a dataset of examples $\mathcal{D} = \{(x_1, y_1), \dots, (x_n, y_n)\}$
 - a parametric model of the form

$$y = f(x;\theta) + \varepsilon$$



- where θ is a parameter vector, and ε a random variable that accounts for noise
- the pdf of the noise determines the loss in the other formulation

- Error pdf:
 - Gaussian

$$P_{\varepsilon}(\varepsilon) = \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{\varepsilon^2}{2\sigma^2}}$$

- Laplacian

$$P_{\varepsilon}(\varepsilon) = \frac{1}{2\sigma} e^{-\frac{|\varepsilon|}{\sigma}}$$

- Rayleigh

$$P_{\varepsilon}(\varepsilon) = \frac{\varepsilon}{\sigma^2} e^{-\frac{\varepsilon^2}{2\sigma^2}}$$

- Equivalent Loss Function:
 - $-L_2$ distance

$$L(x,y)=(y-x)^2$$

- L₁ distance

$$L(x,y) = |y-x|$$

- Rayleigh distance

$$L(x, y) = (y - x)^{2}$$
$$-\log(y - x)$$

- We know how to solve the problem with losses
 - Why would we want the added complexity incurred by introducing error probability models?
- The main reason is that this allows a data driven definition of the loss
- One good way to see this is the problem of weighted least squares
 - Suppose that you know that not all measurements (x_i,y_i) have the same importance
 - This can be encoded in the loss function
 - Remember that the unweighted loss is

$$L # y - \Gamma(x)\theta \|^{2} = \sum_{i} \left(y = \left[\Gamma(x)\theta \right]_{i} \right)^{2}$$

• To weigh different points differently we could use

$$L = \sum_{i} w_{i} \left(y_{i} - \left[\Gamma(x) \theta \right]_{i} \right)^{2}, w_{i} > 0,$$

or even the more generic form

$$L = (y - \Gamma(x)\theta)^T W (y - \Gamma(x)\theta), W = W^T > 0,$$

• In the latter case the solution is (homework)

$$\theta^* = \left[\Gamma(x)^T W \ \Gamma(x) \right]^{-1} \Gamma(x)^T W \ y$$

- The question is "how do I know these weights"?
- Without a probabilistic model one has little guidance on this.

• The probabilistic equivalent

$$\theta^* = \arg \max_{\theta} e^{-L[y, f(x;\theta)]}$$
$$= \arg \max_{\theta} \exp\left\{-\frac{1}{2}(y - \Gamma(x)\theta)^T W(y - \Gamma(x)\theta)\right\}$$

is the MLE for a Gaussian pdf of known covariance

$$\Sigma = W^{-1}$$

• In the case where the covariance W is diagonal we have

$$L = \sum_{i} \frac{1}{\sigma_i^2} \left(y_i - \left[\Gamma(x) \theta \right]_i \right)^2$$

• In this case, each point is weighted by the inverse variance.

- This makes sense
 - Under the probabilistic formulation the variance σ_i is the variance of the error associated with the ith observation

$$y_i = f(x_i; \theta) + \varepsilon_i$$

- This means that it is a measure of the uncertainty of the observation
- When

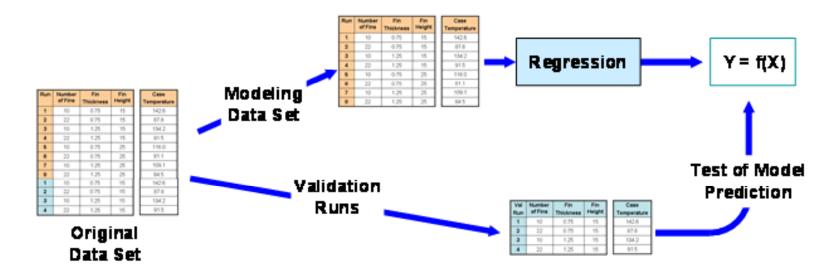
$$\mathcal{W} = \Sigma^{-1}$$

we are weighting each point by the inverse of its uncertainty (variance)

- We can also check the goodness of this weighting matrix by plotting the histogram of the errors
- if **W** is chosen correctly, the errors should be Gaussian

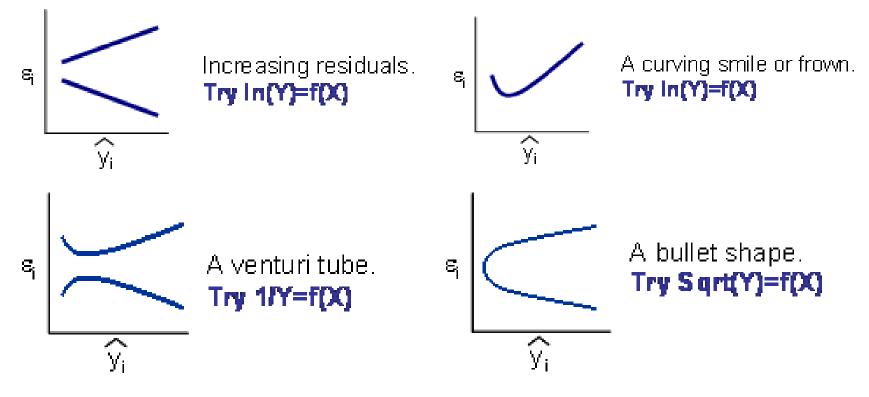
Model Validation

- In fact, by analyzing the errors of the fit we can say a lot
- This is called model validation

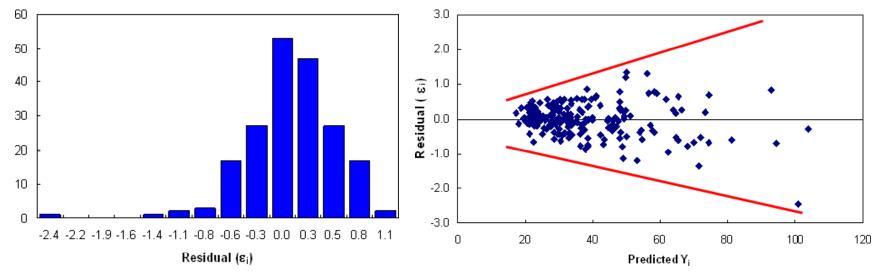


- Leave some data on the side, and run it through the predictor
- Analyze the errors to see if there is deviation from the assumed model (Gaussianity for least squares)

- Many times this will give you hints to alternative models that may fit the data better
- Typical problems for least squares (and solutions)



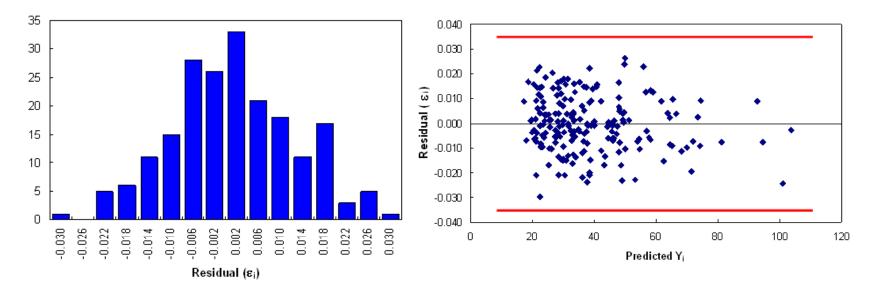




- this does not look Gaussian
- look at the scatter plot of the error $(y f(x, \theta^*))$
 - increasing trend, maybe we should try

$$\log(y_i) = f(x_i;\theta) + \varepsilon_i$$

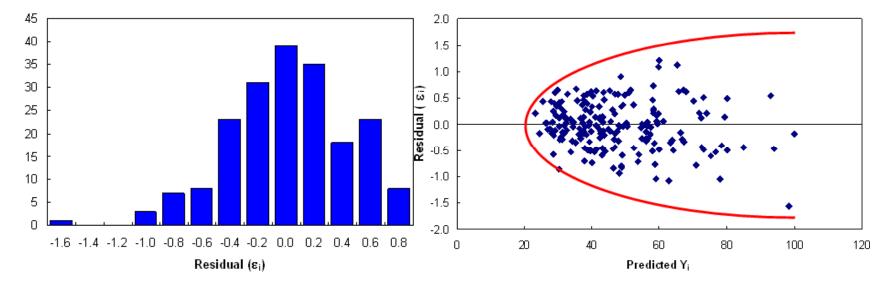
• Example 1 error histogram for the new model



• this looks Gaussian

- this model is probably better
- there are statistical tests that you can use to check this objectively
- these are covered in statistics classes

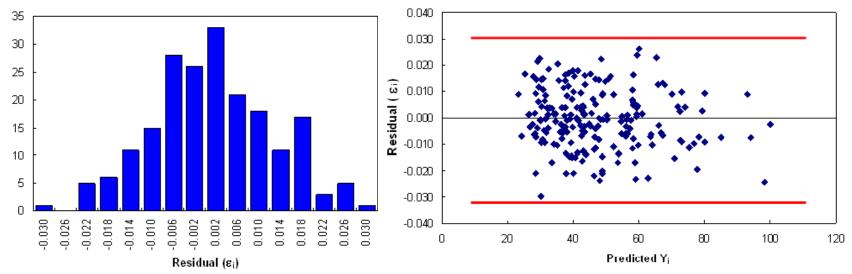




- This also does not look Gaussian
- Checking the scatter plot now seems to suggest to try

$$\sqrt{y_i} = f(x_i;\theta) + \varepsilon_i$$

• Example 2 error histogram for the new model



- Once again, seems to work
- The residual behavior looks Gaussian
 - However, It is NOT always the case that such changes will work.
 - If not, maybe the problem is the assumption of Gaussianity itself
 - Move away from least squares, try MLE with other error pdfs

END